Cloud Resource Federation for Galaxy

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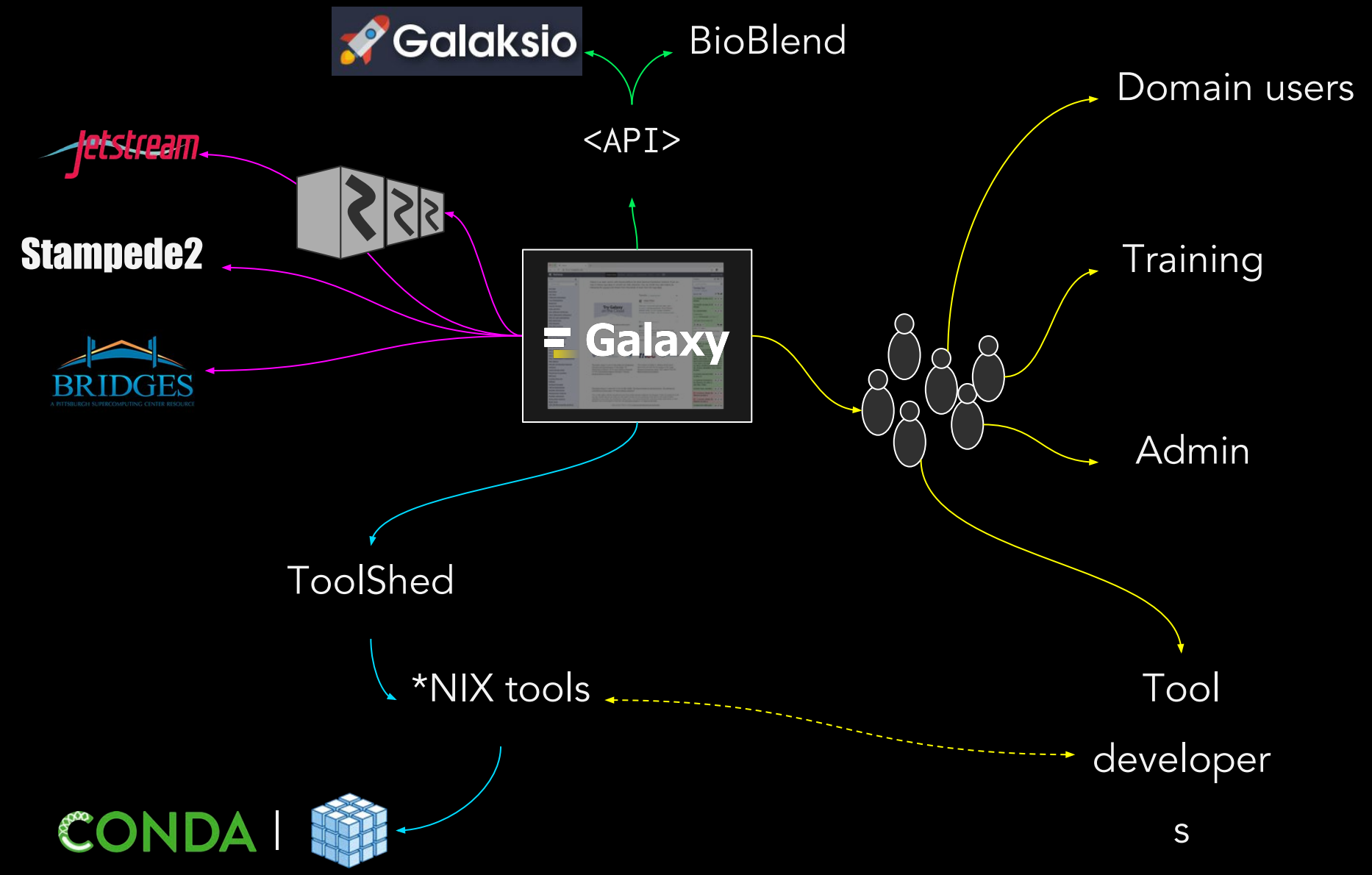
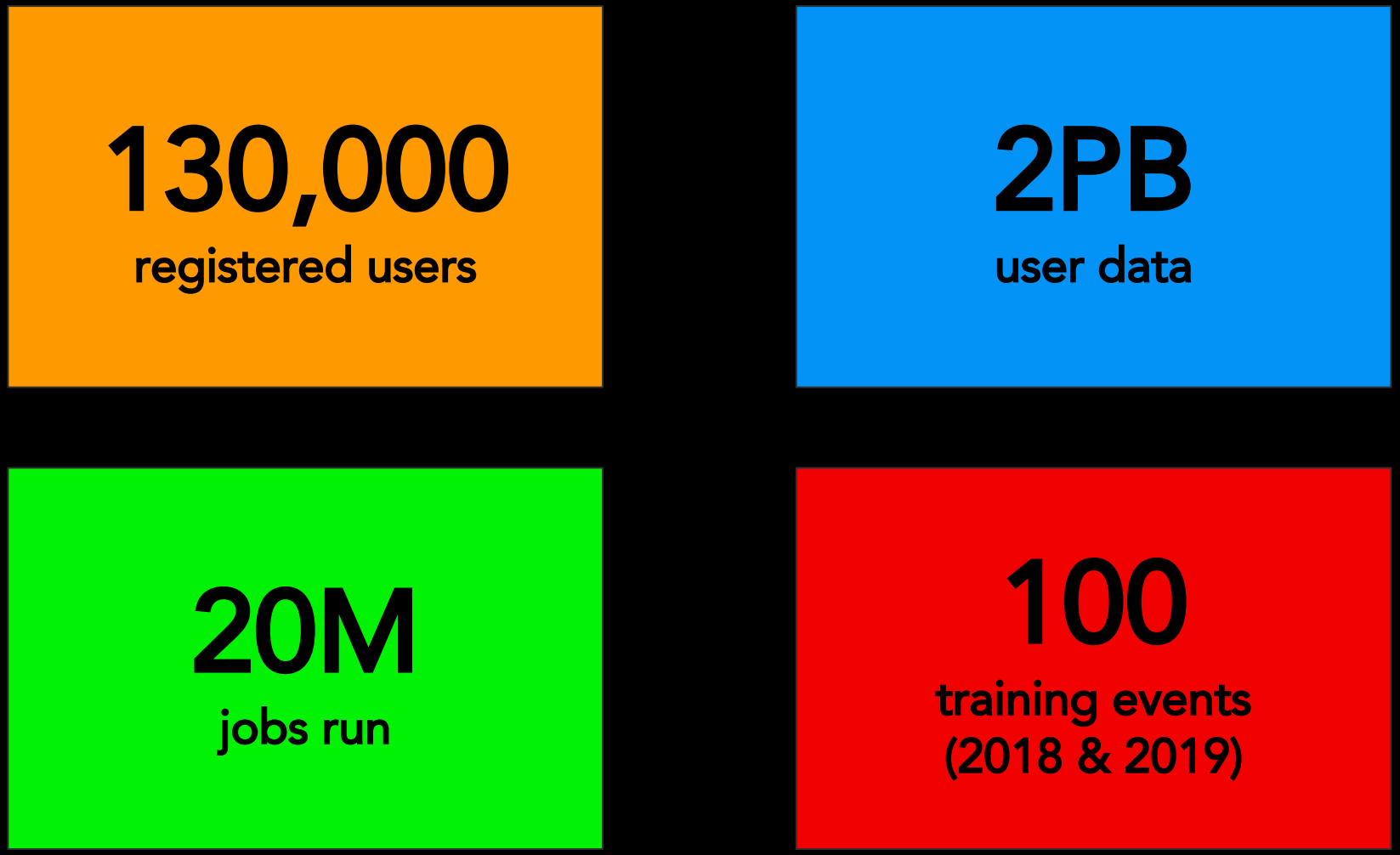
Jan 23, 2019

Galaxy platform as a science gateway

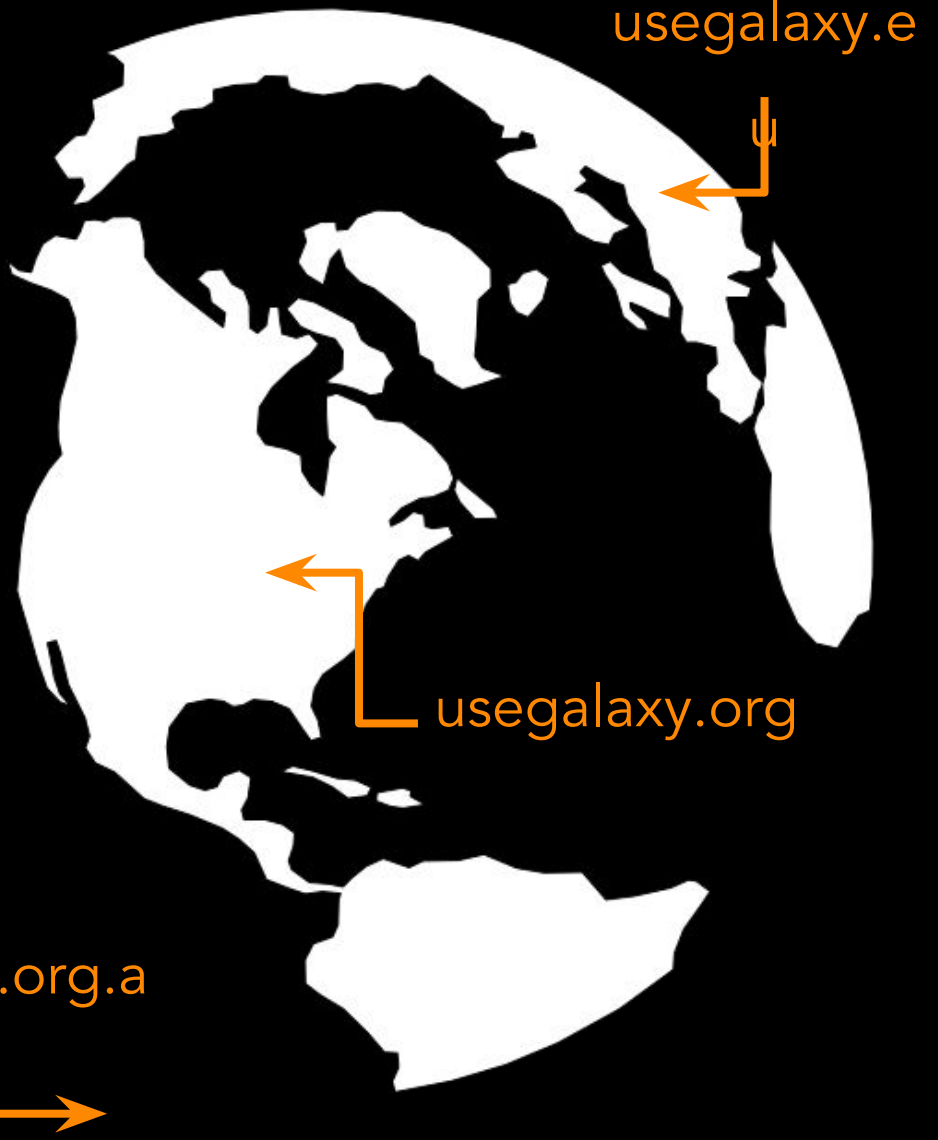




Stats for Galaxy Main (*usegalaxy.org*) in Dec 2018

usegalaxy.* federation - a group of public Galaxy servers

- **Present a similar experience to users no matter which they use**
- Guarantee a minimum service
  - Tools & versions
  - Reference Data
  - Reproducibility
  - Training materials
- Starting with USA, Europe and Australia, more welcome!
- Manage with community assets/repositories
- Don’t prescribe hardware resources



125+ platforms for using Galaxy

Public servers

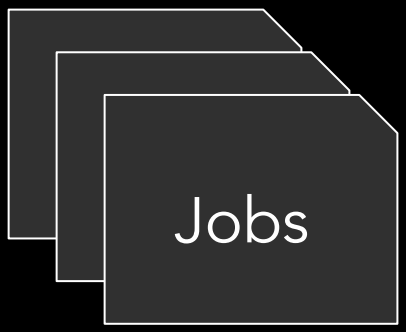
Academic and commercial clouds

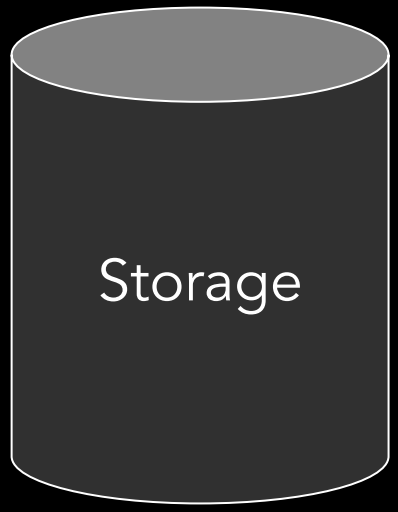
Container images

Virtual Machines

Galaxy is
well-adopted by a
broad community

Scaling challenges: quotas





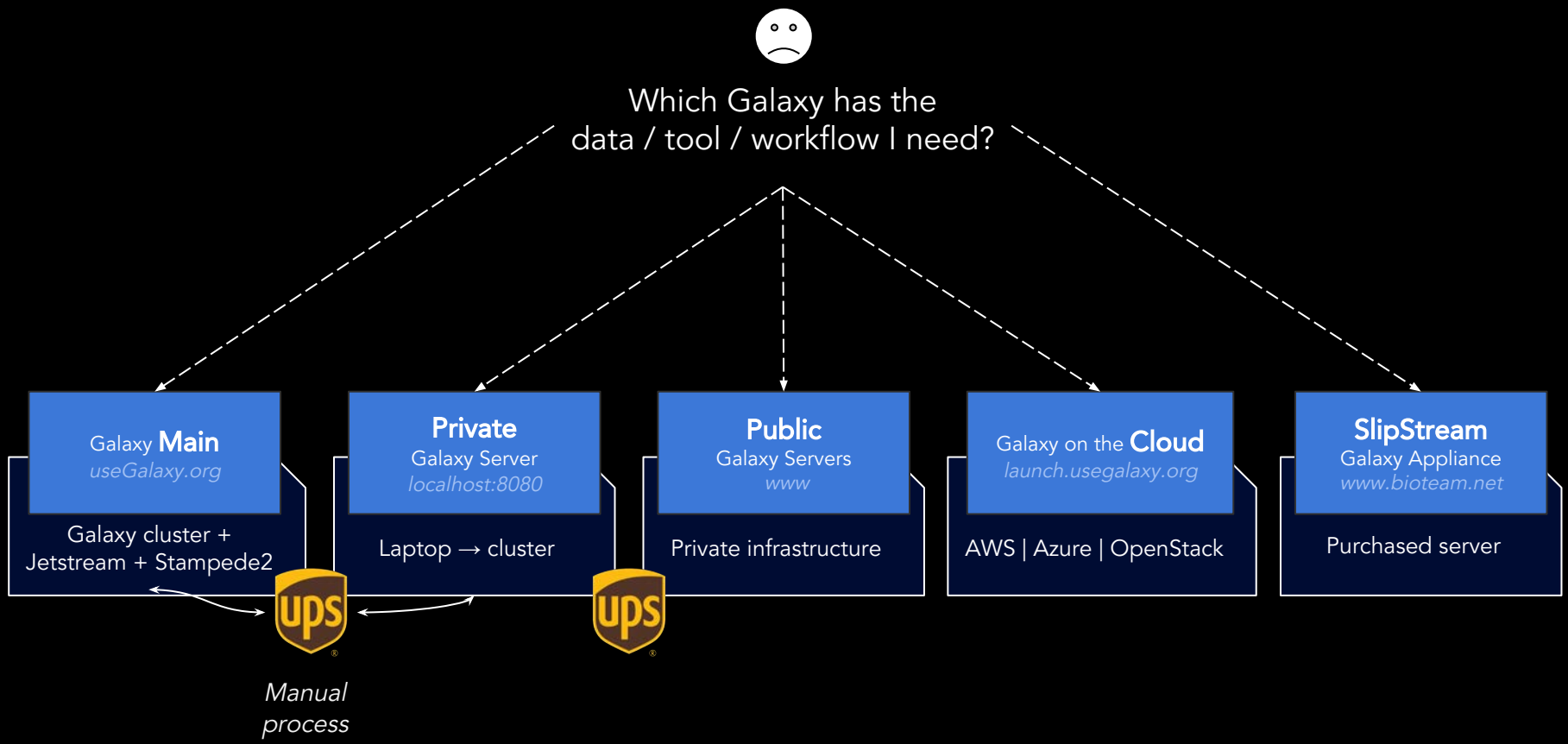
3-4 small jobs

&

2 parallel jobs

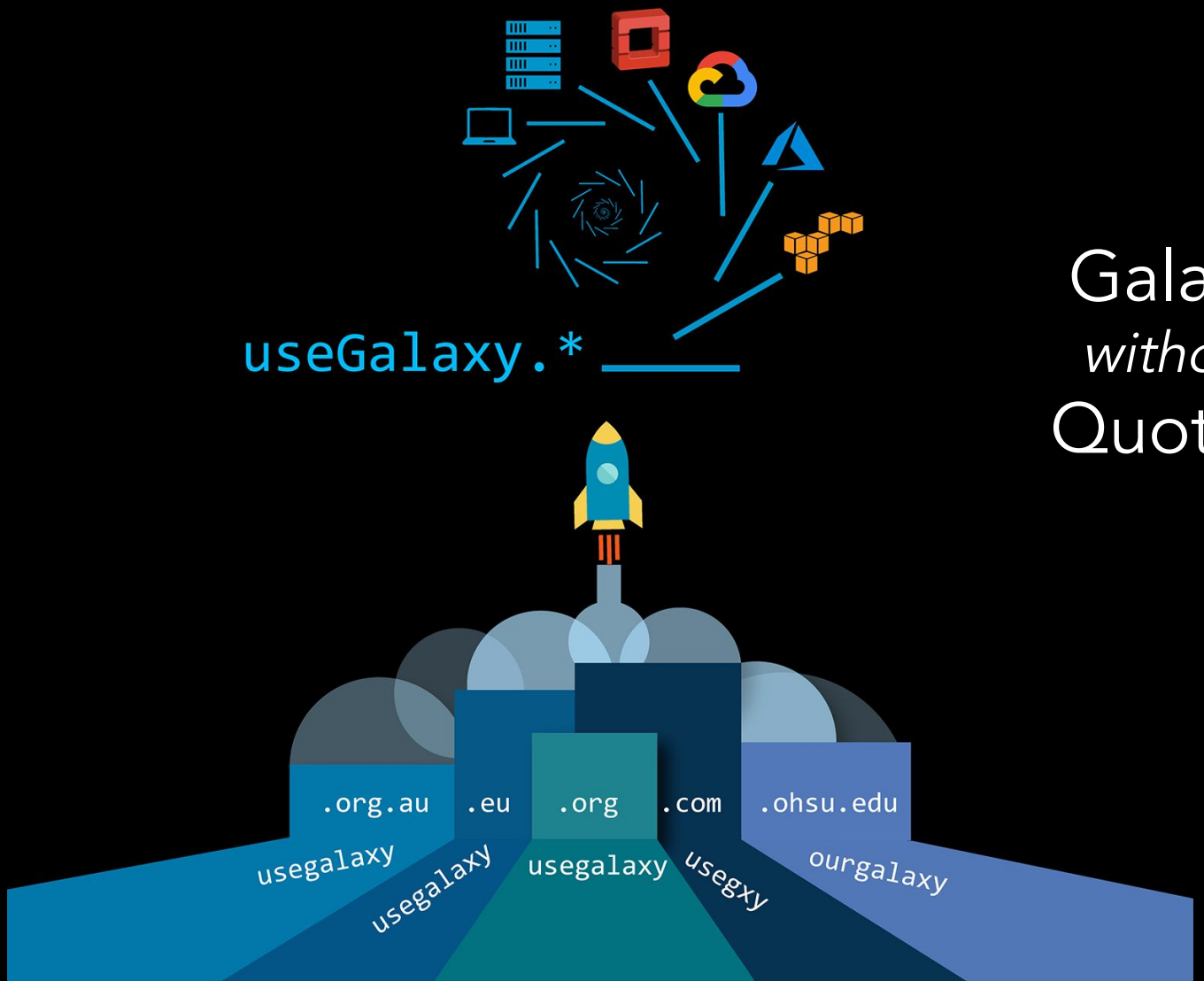
250GB

Scaling challenges: silos and fragmentation



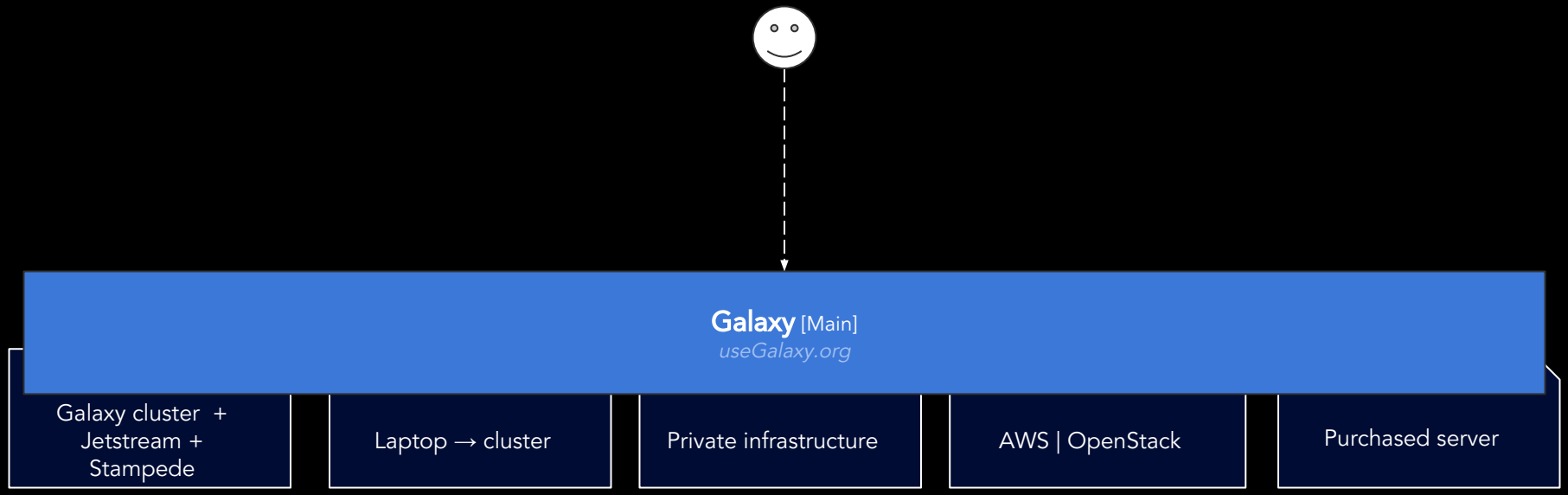
Each server is custom-crafted and centrally administered.

Galaxy-as-a-Service



Galaxy
without
Quotas!

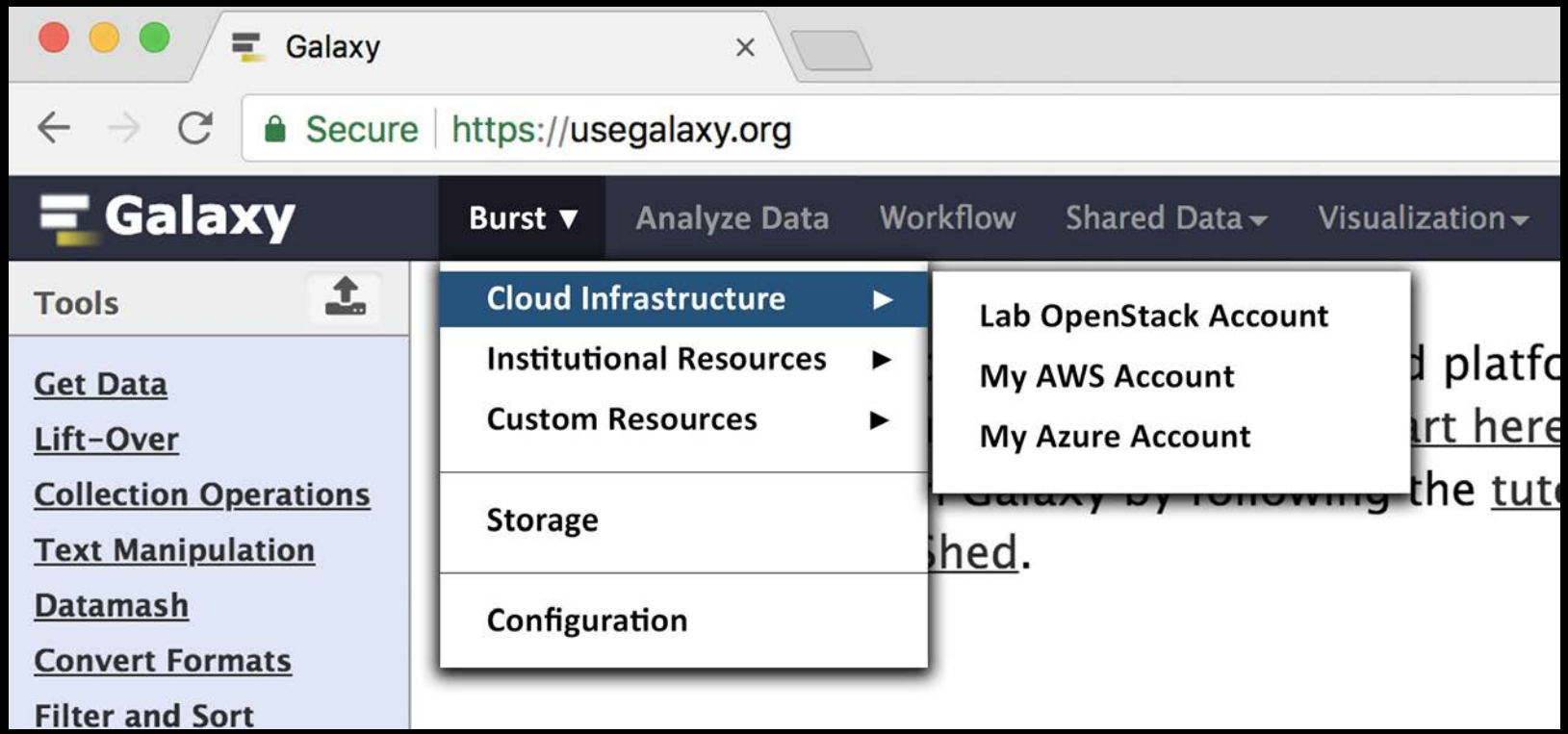
Galaxy-as-a-Service: towards a federated Galaxy



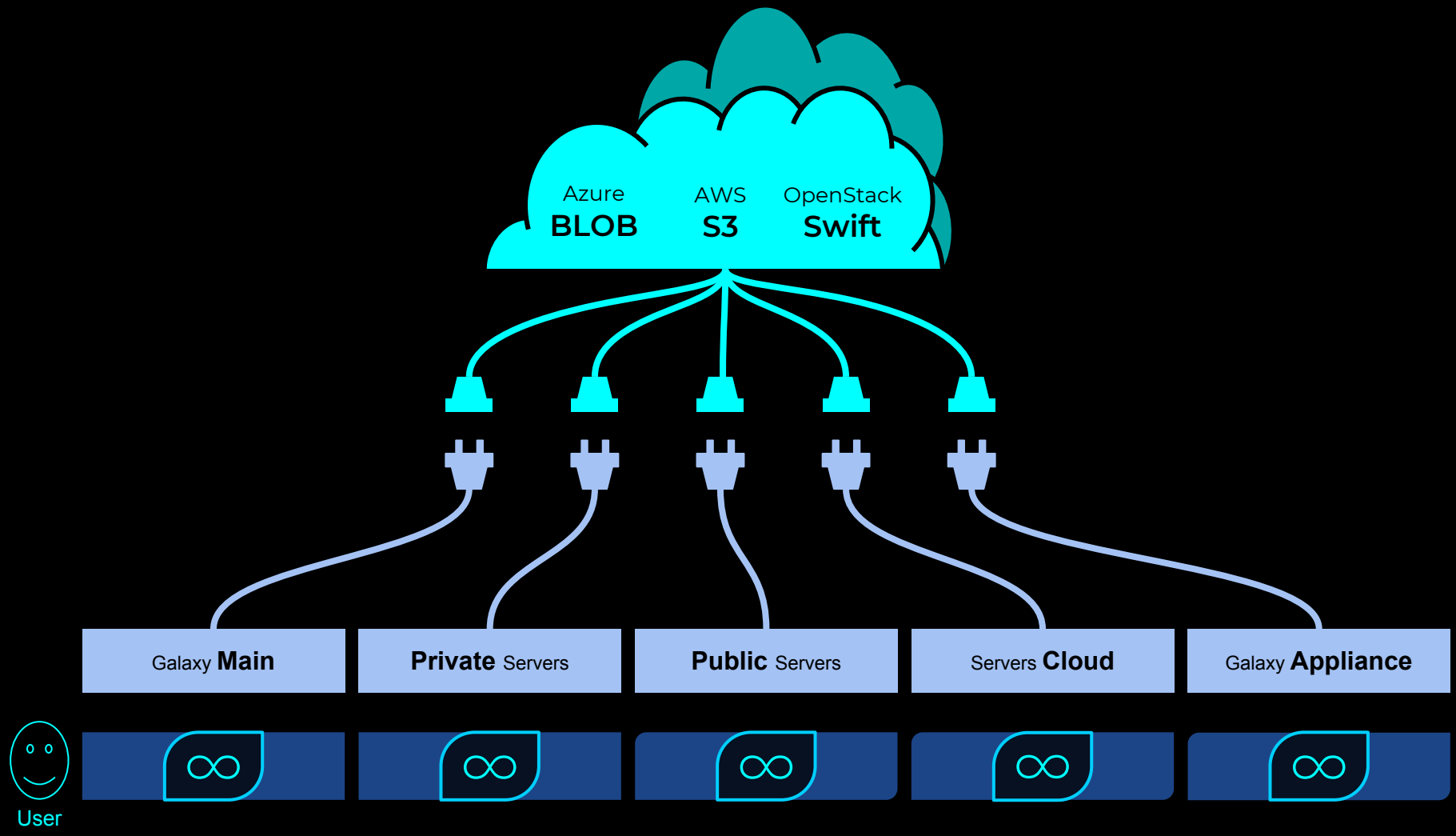
Afgan E, Jalili J, Goonasekera N, Taylor N, Goecks J, "**Federated Galaxy: Biomedical Computing at the Frontier**", IEEE Cloud 2018, San Francisco, July 2018.

GaaS core components

Compute: attach compute resources to a session



Storage: allow a user to link to object stores

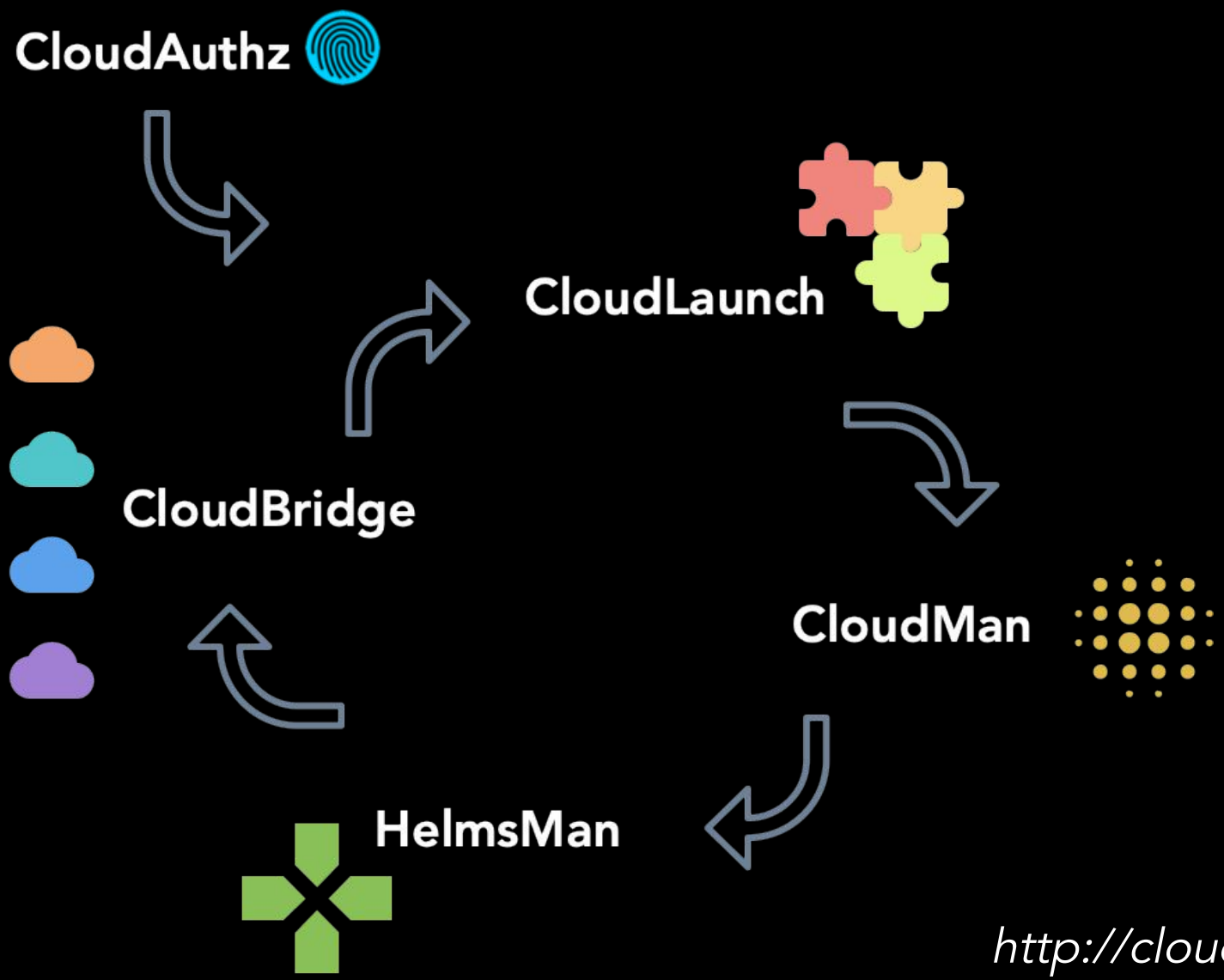


Auth: handle user identity and resource ownership

- Rely on identity that can span Galaxy instances
- Remove, and at least minimize, storing user cloud credentials
- Be compatible with a variety of resource providers

Jalili V, Afgan E, Taylor J, Goecks J, “Cloud Bursting Galaxy: Federated Identity and Access Management”, Biorxiv https://doi.org/10.1101/506238, Dec 2018.

A tool suite for cloud virtual environments: CloudVE



http://cloudve.org

Today: a closer look at compute bursting

CONCURRENCY AND COMPUTATION: PRACTICE AND EXPERIENCE
Concurrency Computat.: Pract. Exper. (2015)
Published online in Wiley Online Library (wileyonlinelibrary.com). DOI: 10.1002/cpe.3536

Enabling cloud bursting for life sciences within Galaxy‡

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[2]*Centre for Informatics and Computing, Rudjer Boskovic Institute (RBI), Zagreb, Croatia*
[3]*Department of Biochemistry and Molecular Biology, Penn State University, University Park, PA, USA*

SUMMARY

Fueled by the radically increased capacity to generate data c
research has been constrained by the ability to analyze data. Ga
tion and analysis platform for life science research, has been
However, the scale of data and the scope of tools required h
any monolithic deployment of the Galaxy application. We
approach to utilizing compute and storage resources is necess
in creating a ubiquitous platform capable of simultaneously ut
resources. Specifically, the requirements, process, and an im
detailed. Copyright © 2010 John Wiley & Sons, Ltd.

Received 18 January 2015; Revised 23 March 2015; Accepted 14 Ap

KEY WORDS: cloud computing; cloud bursting; data ar
performance; design; experimentation

2015 proof of concept

Enabling remote resource bursting for Galaxy #6426

Open **afgane** opened this issue on Jun 30, 2018 · 3 comments

afgane commented on Jun 30, 2018 — Member

During the GCCBOSC 2018 codefest, we came up with a seemingly relatively low effort way to enable bursting of Galaxy jobs to remote resources. While there is plenty of room for improvement, the basic idea is as follows:

1. Leverage CloudLaunch to create CloudMan2 Pulsar appliance(s)
2. Add an option to store the CloudLaunch API key in Galaxy (under user preferences)
3. Add *Enable bursting* toggle in Galaxy Admin
4. Add a dynamic job runner for Galaxy that will query CloudLaunch to obtain Pulsar servers and direct jobs there

For now, this will be an admin-only feature with bursting being on or off and the number of burst machines will be determined by the admin user by launching any number of CloudMan2 Pulsars. This issue is to solicit feedback and capture progress.

2018 implementation plan

2019: GalaxyCloudRunner

- Enables bursting of user jobs to remote compute resources for the Galaxy application
- Integrated with Galaxy 19.01 release but also applicable to older releases
- Enables bursting per Galaxy instance
- Documentation available at *galaxycloudrunner.readthedocs.io*

GalaxyCloudRunner usage

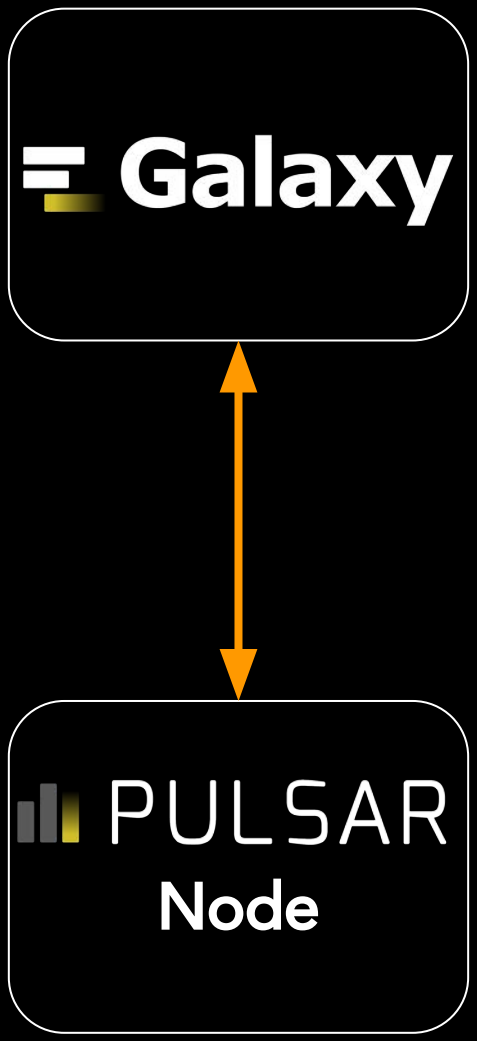
1. Install `galaxycloudrunner` Python library into your Galaxy's virtual environment
2. Add a job rule to Galaxy which will determine the Pulsar node to route to
3. Configure your `job_conf.xml` to use this rule
4. Launch as many Pulsar nodes as you need through CloudLaunch
5. Submit your jobs as usual

What is Pulsar?

- Python server application
- Allows a Galaxy server to run jobs on a remote system
- No shared file system required
- Configurable
- Securable
- Can submit jobs to HPC queueing system
- Automatically handles tool dependency management

https://pulsar.readthedocs.io/

How Pulsar works



1. User clicks “Execute”
2. Galaxy packs up and sends:
   - Data
   - Config files
   - Tool name & version
   - Parameters and other job metadata
3. Pulsar accepts the job
4. Pulsar checks if tool is installed locally
   - If not - Installs tool with Conda or Docker
5. Pulsar submits job to local queue
6. Pulsar waits until job complete
7. Pulsar packs up result and sends it back to Galaxy

What is CloudLaunch?

A gateway for discovering and launching applications on a variety of clouds.

Cloud-agnostic
Backed by CloudBridge, use native cloud capabilities for infrastructure management

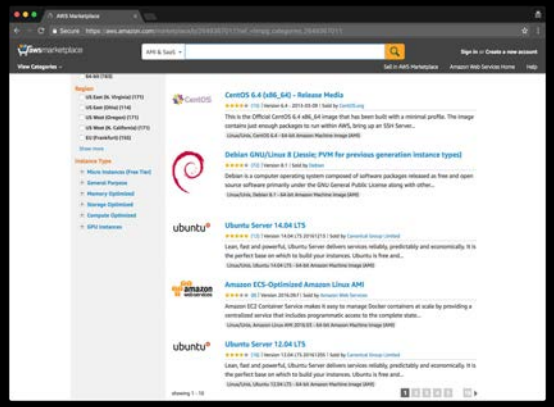
Pluggable and extensible
Arbitrary launch process and UI are supported, via an isolated plug-in mechanism

UI and REST API
UI available for end-users but it is all API driven for integration into external apps

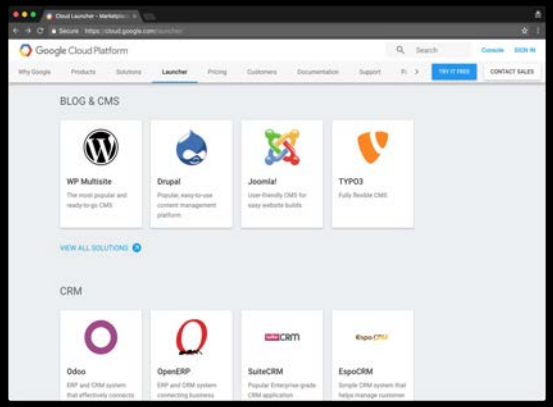
Try it at *https://launch.usegalaxy.org/*

Afgan, E., Lonie, A., Taylor, J., Goonasekera, N., "**CloudLaunch: Discover and Deploy Cloud Applications**", Future Generation Computer Systems, June 2018.

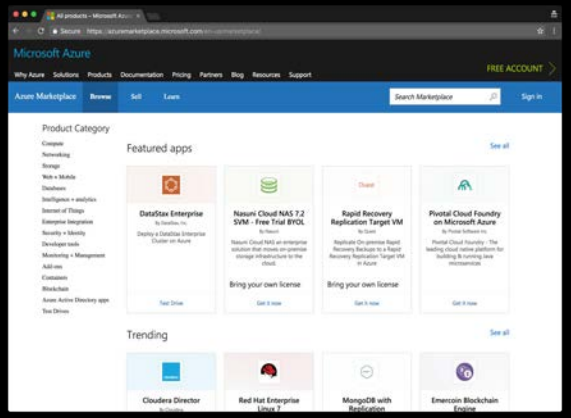
Why CloudLaunch?



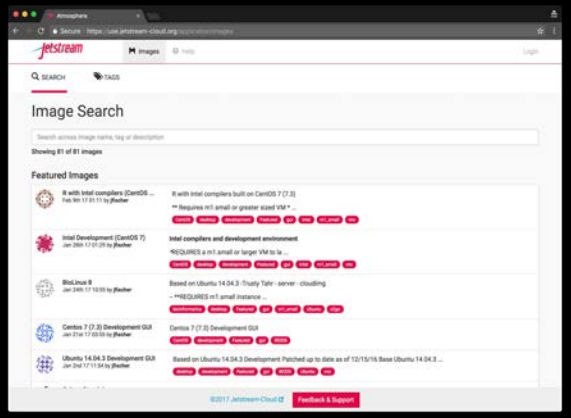
AWS Marketplace



GCE Solutions

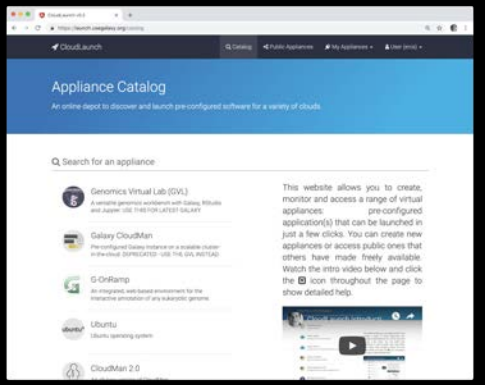


Azure Marketplace



Jetstream Atmosphere VMs

CloudLaunch



Consistent interface

Single, uniform API

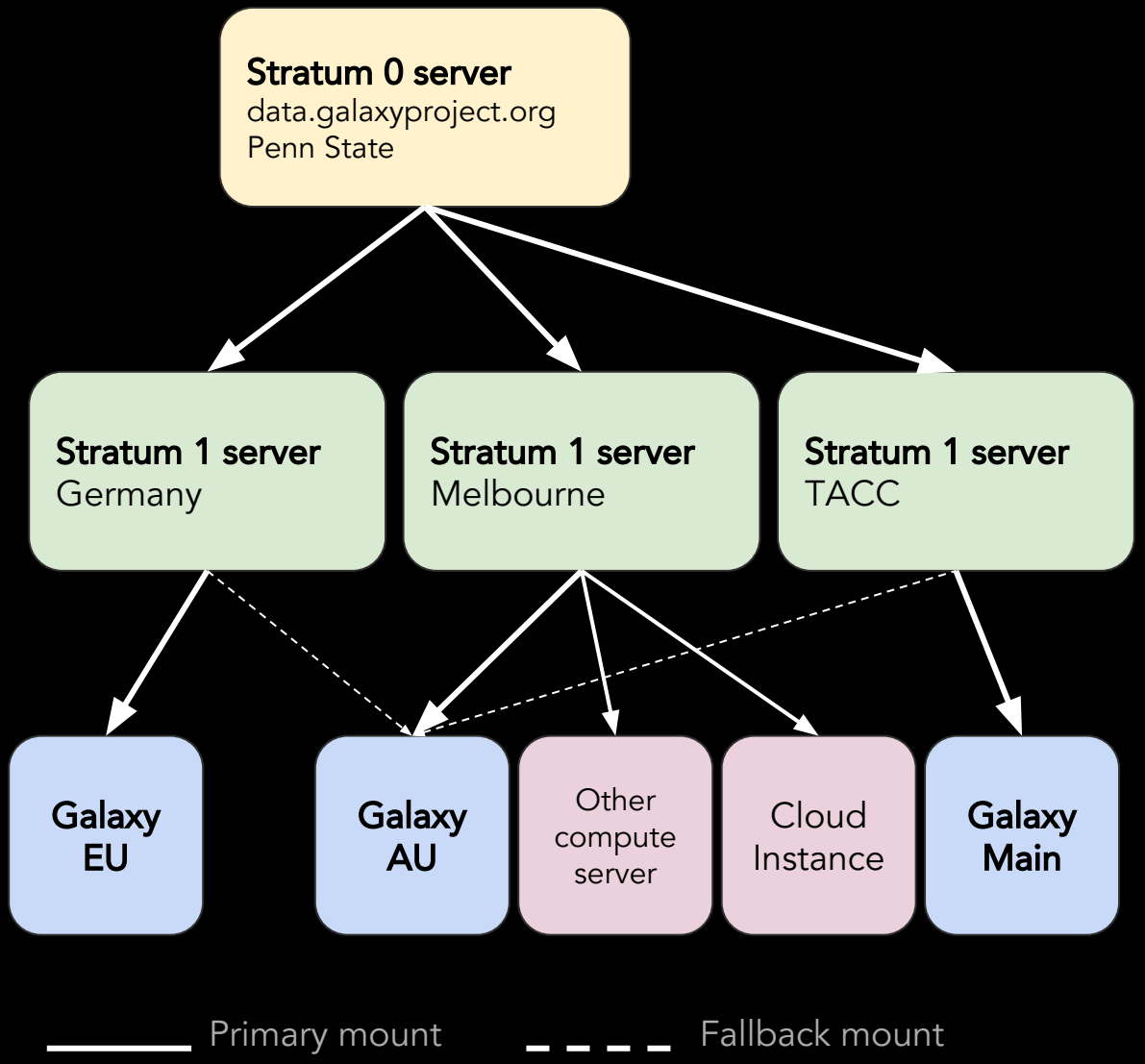
Multi-cloud

Shared global data via CVMFS

Stratum 0: The canonical source
Transactional updates

Stratum 1: Multiple servers
Mirrors Stratum 0 server
Continuous updates

User servers: Many multiple servers
Mounts repo from stratum 1
Based on GEO-API
With fallback to other stratum 1s



Configuring Galaxy

Make use of *dynamic destinations* to define *galaxycloudrunner* as the default destination

```
<?xml version="1.0"?>
<job_conf>
    <plugins>
        <plugin id="local" type="runner" load="galaxy.jobs.runners.local:LocalJobRunner" workers="4"/>
        <plugin id="pulsar" type="runner" load="galaxy.jobs.runners.pulsar:PulsarRESTJobRunner"/>
    </plugins>
0.  <destinations default="galaxycloudrunner">
        <destination id="local" runner="local"/>
        <destination id="galaxycloudrunner" runner="dynamic">
            <param id="type">python</param>
1.          <param id="function">cloudlaunch_pulsar_burst</param>
            <param id="rules_module">galaxycloudrunner.rules</param>
            <param id="cloudlaunch_api_endpoint">https://launch.usegalaxy.org/cloudlaunch/api/v1</param>
2.          <!-- Obtain your CloudLaunch token by visiting: https://launch.usegalaxy.org/profile -->
            <param id="cloudlaunch_api_token">37c46c89bcbea797bc7cd76fee10932d2c6a2389</param>
3.          <!-- id of the PulsarRESTJobRunner plugin. Defaults to "pulsar" -->
            <param id="pulsar_runner_id">pulsar</param>
4.          <!-- Destination to fallback to if no nodes are available -->
            <param id="fallback_destination_id">local</param>
5.          <!-- Pick next available server and resubmit if an unknown error occurs -->
            <resubmit condition="unknown_error and attempt &lt;= 3" destination="galaxycloudrunner" />
        </destination>
    </destinations>
    <tools>
        <tool id="upload1" destination="local"/>
    </tools>
</job_conf>
```

Support for opportunistic bursting

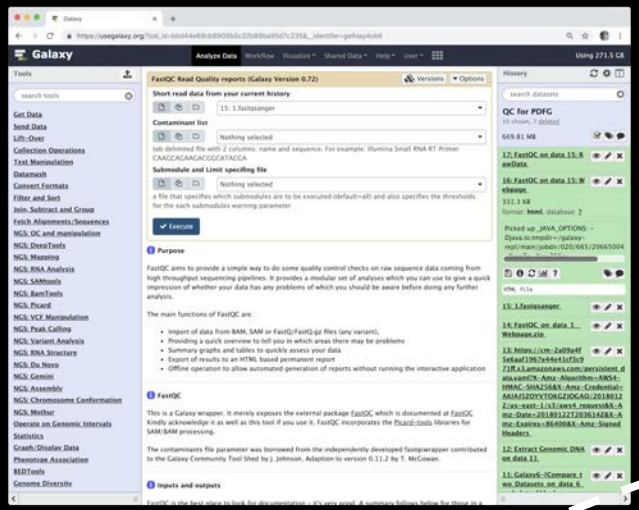
Route jobs to the remote cloud nodes only if the local queue is full.

```
...
0. <destinations default="burst_if_queued">
        <destination id="local" runner="local"/>
        <destination id="burst_if_queued" runner="dynamic">
            <param id="type">burst</param>
            <param id="from_destination_ids">local,drmaa</param>
1.          <param id="to_destination_id">galaxycloudrunner</param>
            <param id="num_jobs">2</param>
            <param id="job_states">queued</param>
        </destination>
        <destination id="galaxycloudrunner" runner="dynamic">
...
```

In addition, can burst based on input file size

GalaxyCloudRunner is extensible so can add your own rules

Galaxy cloud bursting in a picture



job_conf.xml

```
<destination>
…
</destination>
```

1. One-time setup

4. Submit jobs as normal

3. GalaxyCloudRunner checks availability

CloudLaunch

2. Launch cloud nodes as desired

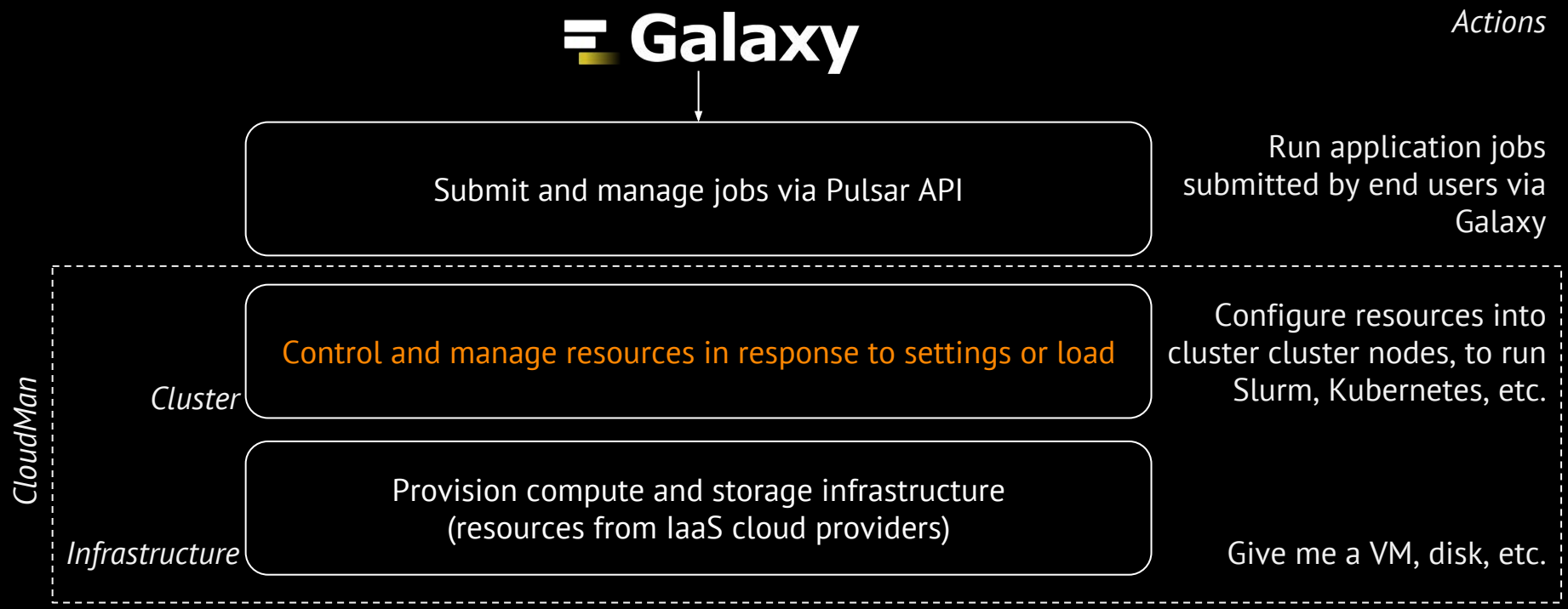
CVMFS

Looking forward and beyond Galaxy

(Auto)-scaling, via CloudMan

Currently, each cloud node is a single, independent resource

Scale can be achieved by adding multiple nodes



https://github.com/galaxyproject/cloudman/tree/v2.0

Beyond Galaxy use cases

- CloudBridge is a general-purpose, multi-cloud library for interacting with the IaaS resources

- CloudLaunch leverages CloudBridge and can launch a variety of applications; each appliance is a plugin with custom back-end and front-end components

- CloudMan is a cloud manager for orchestrating a running cloud deployment, primarily focusing on managing Kubernetes clusters for multiple clouds

- HelmsMan is a manager for Helm applications, currently integrated with CloudMan

Acknowledgments

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Johns Hopkins University

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Projects

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SGCI Science Gateways Community Institute

genomics Virtual Lab

Infrastructure

Google Cloud

amazon web services™

XSEDE Jetstream

Azure

nectar cloud