

Python Best Practices in HPC

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Why use Python in HPC?


- everybody else is already using it
 - including your students, whether you like it or not...
 - large body of documentation available on the web
- Python's design principles:
 - Beautiful is better than ugly.
 - Explicit is better than implicit.
 - Simple is better than complex.
 - Readability counts.

make for code well suited to scientific projects

- Python was originally designed to be usable as a glue language
 - highly extensible
 - can bind to many compiled languages: C, C++, Fortran

Pros and cons of using Python in your science project

- Very low learning curve 
 - for you
 - for your students
- Quick turnaround while developing
- fully open source
 - no licensing costs
 - encourages sharing code
- large number of scientific packages:
 - `numpy`, `scipy`
 - `PyTrilinos`, `petsc4py`, `Elemental`, `SLEPc`
 - `mpi4py`, `h5py`, `netcdf`

- Very low learning curve 
 - low quality code possible
- not initially designed for HPC
 - most developers aren't scientists
 - Python itself is not very fast
- Large startup costs, hard on cluster IO subsystem
- not always backwards compatible, even between minor versions
- duck-typing makes code validation hard, errors only detected at runtime

Usage cases of Python for HPC by task

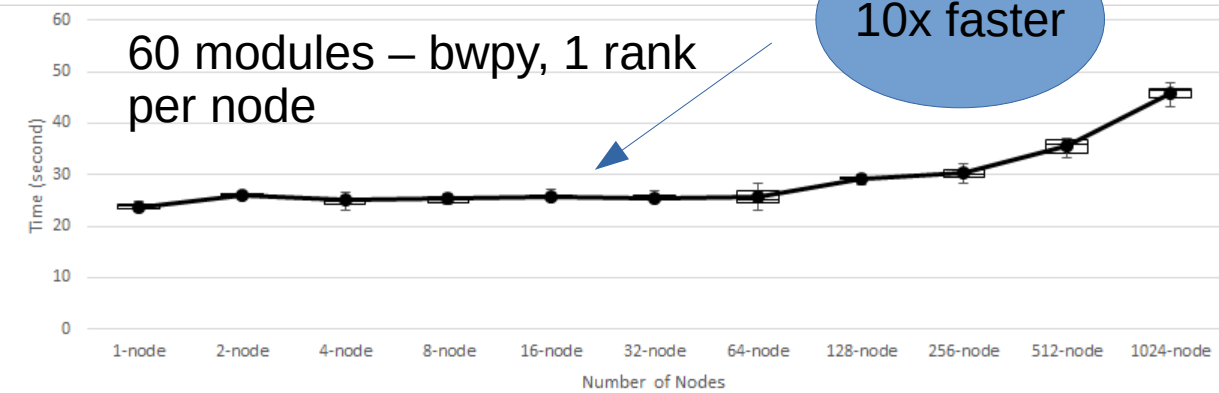
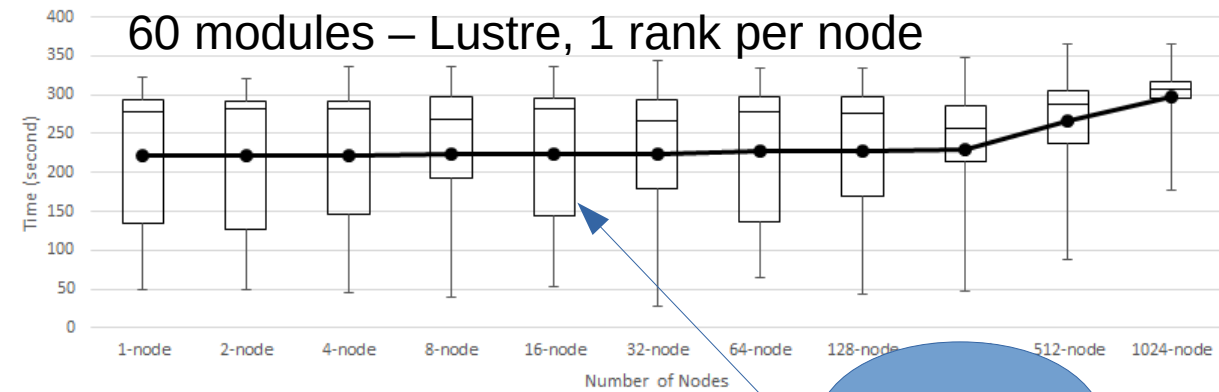
- preparing your input deck
 - create input files based on physical parameters
 - create directory structures
 - submit simulations
 - mostly string handling and scripting
- process simulation results
 - combine data from checkpoints
 - interactively explore data
 - distill scientific results from data
 - produce plots and other representation of results
 - mostly serial but possible bag-of-task parallelism
- orchestrate simulations
 - set up data for multi-stage simulations
 - check success of each step
 - start MPI parallel simulation code
- glue code in simulation binary
 - Python handles simulation infrastructure tasks
 - most lines of code are Python
 - most execution time is in compiled code
- Python for science code
 - no custom compiled code
 - Python code or public packages do actual science calculations

Python startup time issues

- Python startup and the `import` statement are very metadata intensive

```
python3 -c 'import numpy'
```

- has 1600 `open` & `stat` calls
 - per MPI rank, hitting a single metadata server
- e.g. a 1ms response time, 1024 ranks → 1,600s startup time
 - makes shared file system slow for every user on the system



- solved in BWPY for provided modules
- for you own modules
 - install to `/dev/shm/$USER` on login node
 - tar up `/dev/shm/$USER`
 - extract **tarball** to `/dev/shm/$USER` on compute nodes, put first in `$PYTHONPATH`

Workflows in python

- for simple bag-of-tasks workflows, use mpi4py's MPICommExecutor (see BWPY presentation)
 - do **not** use `1000 aprun -n1 python`
- Python workflows in [Blue Waters webinars series](#):
 - [Parsl](#), modern, pure python, standalone
 - [Pegasus](#), very mature, builds on HTCondor
- IO challenge
 - no file system likes millions of tiny files. Lustre is no exception
 - store temporary files in `/dev/shm` on compute nodes
 - pre-stage files in the background using Globus, has a python interface

MPICommExecutor

```
from mpi4py import MPI
from mpi4py.futures import MPICommExecutor

def sqr(x): return x*x
data = range(21)
with MPICommExecutor(root=0) as executor:
    if executor is not None: # on root
        squared = executor.map(sqr, data)
    print(squared)
```

Parsl

```
from parsl import App, DataFlowKernel
import parsl.configs.local as lc
dfk = DataFlowKernel(lc.localThreads)

@App('python', dfk)
def sqr(x): return x*x
data = range(21)

squared = map(sqr, data)
print([i.result() for i in squared])
```



- `numpy` the de-facto standard way to handle numerical arrays in python
 - N-dimensional arrays of integer, real and complex numbers
 - linear algebra (BLAS, LAPACK), FFT, random numbers
 - linkages to C/C++/Fortran
- `scipy` provides higher level functions
 - optimization
 - integration
 - interpolation
 - signal and image processing
 - ODE solvers



- both `numpy` and `scipy` leverage BLAS, LAPACK, FFT, FITPACK
 - sub-optimal performance if those are incorrectly build
 - BWPY does “the right thing”
 - pip does not (usually)
- PyTrilinos, `petsc4py`, Elemental, SLEPc build on these

```
import numpy as np
A = np.random.random((1000,1000))
b = np.random.random((1000,))
c = A*b
```

```
pip: 0.02s
BWPY: 0.004s
```

5x faster

Computing in python code

- How CPython works
 - compile script to bytecode
 - execute one line of byte code after the other
- CPython is designed for maintainability, not speed
 - no look ahead
 - no parallelism (threads, vectorization)
 - hard to change this due to duck typing
- Alternatives
 - pypy
 - numba
 - Cython

- Not all are equally well suited for all tasks

- pypy does not deal well with numpy

```
import numpy as np
a = np.zeros(10000)
for i in range(10000):
    a[i] = np.sqrt(i)
```

is 2x slower in pypy than CPython (uses numpy-pypy)

```
a = list()
for i in range(1000):
    a.append(str(i))
```

is 10x faster in pypy than CPython

Numba and Cython

- Numba is a just-in-time compiler for numerical operations in Cpython
 - needs (simple) annotations
 - deals well with `numpy`

```
import numpy as np
from numba import jit

@jit
def my_sqrt():
    a = np.zeros(10000)
    for i in range(10000):
        a[i] = np.sqrt(i)
```

12x faster than plain CPython

- Cython compiles python-like code to C, designed to link C extensions to python
 - load result as module
 - do threading and parallelization in C code

```
from libc.math cimport sqrt

def my_sqrt():
    cdef int i
    cdef double a[10000]
    for i in range(10000):
        a[i] = sqrt(i)
```

481x faster than plain CPython

Calling compiled code (the easy way)

- numpy has convenience code to link to Fortran code
 - very easy to use (much easier than C)

```
SUBROUTINE FIB(A,N)
  INTEGER N
  REAL*8 A(N)
  DO I=1,N
    IF (I.EQ.1) THEN
      A(I) = 0.0D0
    ELSEIF (I.EQ.2) THEN
      A(I) = 1.0D0
    ELSE
      A(I) = A(I-1) + A(I-2)
    ENDIF
  ENDDO
END SUBROUTINE
```

```
$ python -m numpy.f2py -m myfib \
  -c fib.f90
```

```
import numpy
import myfib

a = numpy.zeros(8, 'float64')
myfib.fib(a)
print(a)
```

For C code, you may even want to write a Fortran wrapper

from <http://scipy-lectures.org>

More on using compiled modules

- Cython:
https://scipy-lectures.org/advanced/interfacing_with_c/interfacing_with_c.html#id13
- f2py (very easy!):
<https://docs.scipy.org/doc/numpy/user/c-info.python-as-glue.html#f2py>
- SWIG: <http://swig.org/Doc1.3/Python.html>
- Boost – interferes with HDF5 on BW
- Ctypes:
https://scipy-lectures.org/advanced/interfacing_with_c/interfacing_with_c.html#id6
- Numpy bindings in C/C++: <https://dfm.io/posts/python-c-extensions/>

Code profiling

- Profile your code to find out where it spends most time. Assuming that it *must* be your innermost loop is dangerous...
- object code profilers like CrayPat profile the python interpreter, but not your python code
- Python comes with a built in profiler in the `cProfile` module
- included in BWPY
 - default is function level granularity
 - add extra profiling modules and analysis tools in a virtualenv
- can be as simple as
`python -m cProfile loop.py`

- output profile using `-o` switch for in depth analysis
 - `pstats` module lets you read it

```
python -o prof.dat -m cProfile \
    loop.py
```

```
import pstats
p = pstats.Stats('prof.dat')
p.sort_stats('cumulative').\
    print_stats(5)
```

- install `line_profiler` for line-by-line usage
 - annotate functions to profile using `@profile`
 - run `kernprof -l script.py`

Code profiling example

```
$ python -m cProfile loop.py
ncalls  tottime  percall  cumtime  percall  filename:lineno(function)
      1   0.019   0.019   0.477    0.477  test-profile.py:1(<module>)
      1   0.334   0.334   0.457    0.457  test-profile.py:1(loop)
      1   0.000   0.000   0.477    0.477  {built-in method builtins.exec}
1000000  0.124   0.000   0.124   0.000  {method 'append' of 'list' objects}
      1   0.000   0.000   0.000   0.000  {method 'disable' of '_lsprof.Profil...
```

```
$ virtualenv --system-site-packages $PWD
$ pip install line_profiler
$ kernprof -l loop.py
$ python -m line_profiler loop.py.lprof
```

Line #	Hits	Time	Per Hit	% Time	Line Contents
1					@profile
2					def loop():
3	1	5.0	5.0	0.0	a = []
4	1000001	957889.0	1.0	44.3	for i in range(1000000):
5	1000000	1206173.0	1.2	55.7	a.append(i)

```
@profile
def loop():
    a = []
    for i in range(1000000):
        a.append(i)
```

Questions?

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References and extra material

- This presentation is heavily based on William Scullin's presentations:
https://www.alcf.anl.gov/files/Scullin-Pavlyk_SDL2018_Python.pdf
- <https://github.com/bccp/nbodykit>, <https://wiki.fysik.dtu.dk/gpaw/>
- <https://bluewaters.ncsa.illinois.edu/webinars/workflows>
- <https://cython.org/>, <https://www.pypy.org/>, <https://numba.pydata.org/>
- <https://bluewaters.ncsa.illinois.edu/python>,
<https://bluewaters.ncsa.illinois.edu/Python-profiling>

Python usage by science problem

- data science, machine learning
 - Python is the dominant language
 - Lots of support, often not much scalability beyond single nodes
- image and data analysis
 - often HTC-like workflow
 - Python workflow managers avoid having to learn a new language
 - extensive image and data processing libraries for python

- “true” HPC workloads
 - Python as glue code, e.g. nbodytoolkit, GPAW
 - most code in python, C / Fortran code does heavy lifting

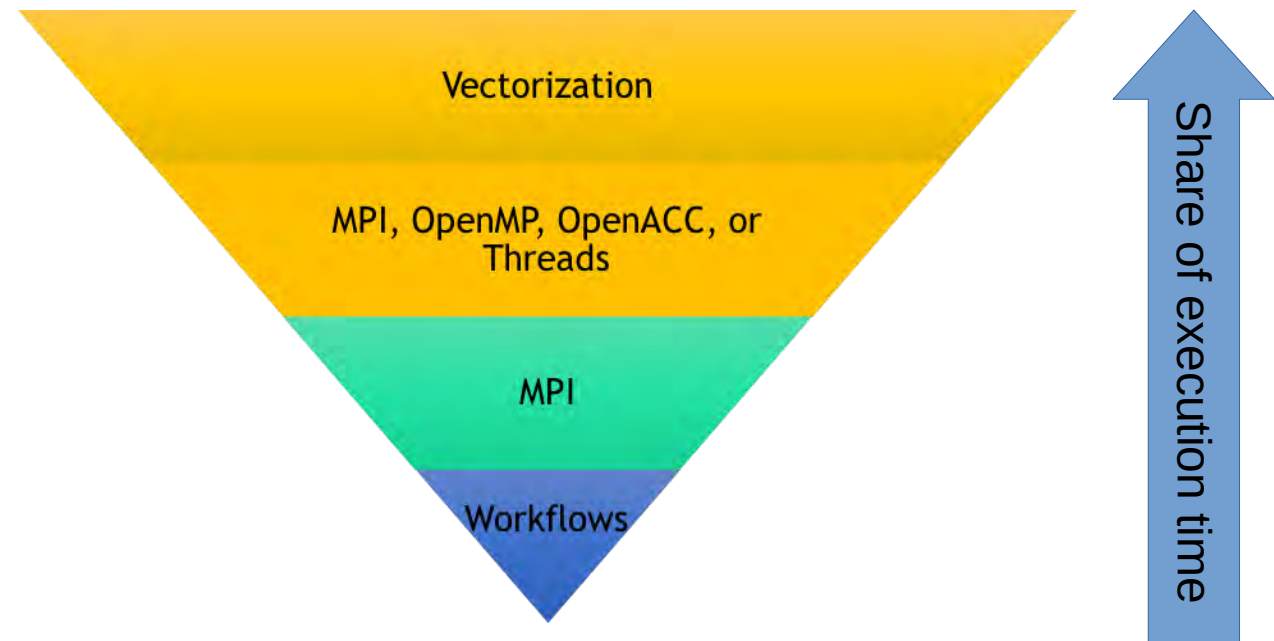


image (C) William Scullin

- Cython lets you call C code passing numpy arrays

```
void cos_doubles(double * in_array, double * out_array, int size) {
    int i;
    for(i=0;i<size;i++){
        out_array[i] = cos(in_array[i]);
    }
}
```

```
cdef extern from "cos_doubles.h":
    void cos_doubles (double * in, double * out, int size)

# create the wrapper code, with numpy type annotations
def cos_doubles_func(np.ndarray[double, ndim=1, mode="c"],
                    np.ndarray[double, ndim=1, mode="c"]):
    cos_doubles(<double*> np.PyArray_DATA(in_array),
               <double*> np.PyArray_DATA(out_array),
               in_array.shape[0])
```