Enzo-E/Cello Project: Enabling Exa-Scale Astrophysics

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Progress in Astrophysical Hydrodynamics



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Enabled by more powerful HPC systems

Allow for greater dynamic range

More detailed physics



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Variety of codes and methods:

Lagrangian: SPH, moving mesh

Eulerian: Grid-based codes

Hybrid, meshless codes



Enzo: enzo-project.org/

Adaptive mesh refinement (AMR), cosmological hydrodynamics

C/C++ and Fortran

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Physics:

Multiple Hydro solvers MHD Cosmic Rays Star formation + stellar feedback Ray-tracing radiative transfer

Cosmology Gravity Particles Radiative heating / cooling Chemistry

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Open Source development and stable code: https://github.com/enzo-project



Scaling and memory management are major shortcoming of current codes

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Overhaul necessary to leverage exascale systems

Patch-based, structured AMR



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Unbalanced mesh



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MPI communication



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Hybrid particle-mesh methods



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Enzo-P

scalable astrophysics and cosmology

Cello petascale adaptive mesh refinement



Exascale hydrodynamics from scratch

Open-source: http://cello-project.org/ https://github.com/enzo-project/enzo-e

James Bordner (SDSC) Mike Norman* (SDSC)

... and more:

Matthew Abruzzo (Columbia), Greg Bryan (Columbia), Forrest Glines* (MSU), Brian O'Shea (MSU), Britton Smith (Edinburgh), John Wise (Georgia Tech.), KwangHo Park (Georgia Tech.), David Collins (FSU)....

* = here at the Blue Waters Symposium

Enzo-P

scalable astrophysics and cosmology

Cello petascale adaptive mesh refinement



Exascale hydrodynamics from scratch

"Cello" :

Hierarchy, parallelization Charm++ interaction Easy APIs for use in Enzo-E layer

"Enzo-E" :

Initial conditions generators Block-by-block methods (physics)



Octree-based AMR Balanced Mesh More object oriented programming model Charm++ Parallelization



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Octree-based AMR Balanced Mesh More object oriented programming model Charm++ Parallelization Task-based parallelism Asynchronous execution Automatic load balancing

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Hierarchy is localized

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Each block is its own parallel task, independent of level

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Each block is its own parallel task, independent of level

Charm++ provides significant load balancing and scheduling advantages Fixed block size allows for efficient, simplified load balancing

Pushing the limits of AMR Hydrodynamics



AMR Hydro Scaling: "Exploding Letters" Test One of largest AMR simulations, run on Blue Waters: 256k cores 1.7 x 10⁹ grid cells (32³ cells per block) 50 x 10⁶ blocks



Impossible to do with Enzo:

Enzo's hierarchy would require 72 GB / proc.!!!

Scaling Results







Goals as a Blue Waters Fellow

Implement physics methods to simulate an isolated, Milky Way galaxy

- a) Gas cooling and chemistry (GRACKLE package)
- b) Background acceleration /potential field
- c) Star Formation
- d) Stellar Feedback (supernova)
- e) Isolated galaxy ICs (with particle support)

Stepping stone to full-physics cosmological simulations

Test-case for how to develop in the new Enzo-E / Cello framework

Defining Community Development in Enzo-E

Similar development structure to Enzo

Migrated code development to github, managed with git

Adopting a pull request development framework

New additions pulled into master via a pull request

Reviewed and accepted by 2-3 developers, with final PR-tsar approval

Development community growing (~5 - 10 people)

Future Work: Exascale Astrophysics

Flux correction

Modern stellar feedback algorithms

AMR Cosmology and isolated galaxy runs

MHD with cosmic rays

Ray-tracing radiative transfer

Block adaptive time stepping

Questions?

